

## IN THE CLAIMS:

**Claim 1 (currently amended)** A recording medium on which is recorded a computer-readable and executable software program that performs processing by taking as instructions an output from a controller of a computer said controller having pressure-sensitive means, wherein.

AI  
said software program comprises a processing program that moves an object within a screen of a TV monitor of the computer depending on the output of said controller, wherein a distance moved by the object is uniquely determined by an output of said controller indicative of a highest pushing pressure exerted on said pressure-sensitive means during a current operating cycle of said pressure-sensitive means.

**Claim 2 (original)** The recording medium according to claim 1, wherein a distance of movement of an object on the screen of TV monitor is determined depending on a rate of change per unit time of the output value of said controller.

**Claim 3 (original)** The recording medium according to claim 1, wherein a distance of movement of the object is determined depending on a rate of change per unit time of an output value of said controller, according to the results of multiplying said rate of change coefficient by a current position of said object.

**Claim 4 (original)** A method of moving an object displayed on a screen of a TV monitor of a computer having a controller which has pressure-sensitive means, comprising the steps of:  
sensing a pushing pressure of a user on said controller of the computer by said pressure-sensitive means;

determining a pressure-sensed output signal depending on said pushing pressure; and  
moving the object within the screen depending on the magnitude of said pressure-sensing  
output signal,

wherein the magnitude is indicative of a highest pushing pressure exerted on said  
pressure-sensitive means during a current operating cycle of said pressure-sensitive means.

**Claim 5 (original)** The method of moving an object according to claim 4, wherein  
in said step of moving the object within the screen depending on the magnitude of said  
pressure-sensing output signal,

a distance of movement of the object is determined depending on the rate of change per  
unit time of an output value of said controller.

**Claim 6 (original)** The method of moving an object according to claim 4, wherein  
in said step of moving the object within the screen depending on the magnitude of said  
pressure-sensing output signal,

a position of movement of said object is determined according to the results of  
multiplication of a velocity coefficient that depends on the magnitude of said pressure-sensing  
signal and a current position of said object.

**Claim 7 (original)** A computer comprising a controller which has pressure-sensitive  
means;

a monitor having a screen;

means for sensing a pushing pressure by a user on said controller;

means for determining a pressure-sensing output signal depending on said pushing pressure; and

AI means for moving an object within said screen displayed on said monitor depending on the magnitude of said pressure-sensing output signal, wherein said means for sensing indicates a highest pushing pressure exerted on said pressure-sensitive means during a current operating cycle of said pressure-sensitive means.

**Claim 8 (currently amended)** The computer according to claim 7 further comprising:

means for determining a distance of movement of the object depending on a rate of change per unit time of an output value of said controller.

**Claim 9 (original)** The computer according to claim 7, further comprising:

means for determining a distance of movement of the object depending on a rate of change per unit time of an output value of said controller, according to the results of multiplying said rate of change coefficient by a current position of said object.

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